Dexway Fast English - Level B1 - Course 3

Sku: PC284

Horas: 30

Formato: HTML

OBJETIVOS

Dexway Fast English B1.3 is a highly visual course, which takes the learner from Pre-intermediate to Lower-intermediate level. Using video as the main format to present new expressions and structures, the learner sees how the language is used by native speakers, in meaningful contexts, simulating the way we learn our first language - naturally. The use of video makes the course accessible and entertaining - meaning that learners grasp concepts quickly. There are exercises based on the communicative aspects of the content, rather than the grammar, which is covered in context. Students are presented with more complex concepts of the English language and are encouraged to improve their pronunciation through interactive exercises. The language skills acquired in the course will enable students to communicate confidently in a range of typical contexts and maintain conversations in everyday situations. They will also start to see useful language for more specialised areas such as making complaints, expressing feelings and talking about places in towns and cities. There is an introduction to ways of agreeing, talking about hypothetical conditions and using superlatives in preparation for the coming levels. By the end of the course, students will have seen the language necessary to go about daily life in an English-speaking country - in particular, to talk about life events, describe character and to talk about more abstract concepts such as technology or relationships. In addition to the vocabulary, the course also includes the necessary grammar to deal with more complicated topics: preferences or to speculate about the future in more detail. cs such as expressing The course also includes specific speaking and writing assignments focusing on the main grammar and vocabulary of each unit as well as practice with mediation-style tasks. In addition to the more controlled practice provided by the assignments, AI role-plays offer free practice with the topics covered - giving learners the opportunity to participate in spontaneous speaking activities, replicating realistic exchanges.

CONTENIDOS

Unit 1

- What's on?

- Free time - Dialogue
- Role-play: Bucket list (1)
- Life in the countryside - Speaking assgnment
- Houses in the future - Writing assignment
- Role-play: Bucket list (2)

Unit 2

- Plans for a year out
- Coming to conclusions - Masterclass
- Role-play: Have you got enough time? (1)
- It's too... - Speaking assignment
- My future - Writing assignment
- Role-play: Have you got enough time? (2)

Unit 3

- Looking for a temporary jon
- Houses - Masterclass
- Role-play: Guess the word (1)
- Free time activities - Speaking assignment
- My dream job - Writing assignment
- Role-play: Guess the word (2)

Unit 4

- Working whit animals
- Conditions - Masterclass
- Role-play: How long? (1)
- Mediation: Have you ever been? - Speaking assignment
- I have never... - Writing assignment
- Role-play: How long? (2)

Unit 5

- It's a bargain! Making a complaint
- Technology - Masterclass
- Role-play: It's not working (1)
- Everyday situations - Speaking assignment
- All of sudden - Writing assignment
- Role-play: It's not working (2)

Unit 6

- Hey, that's swell!
- You are only young once, mum!
- Role-play: Personal qualities (1)
- Using your judgement - Masterclass

- Self-Reflection - Speaking assignment
- Personality - Writing assignment
- Role-play: Personal qualities (2)

Unit 7

- Work and play - Dialogue
- Business
- Role-play: Renting a car (1) - customer
- Means of transport - Speaking assignment
- Unexpected - Writing assignment
- Role-play: Renting a car (2) - Rental company

Unit 8

- What's she like?
- He's the funniest teacher
- Role-play: Simply the best (1)
- I'm more... - Speaking assignment
- My favorite person - Writing assignment
- Role-play: Simply the best (2)

Unit 9

- Did you enjoy it?
- The audience was dancing
- Role-play: Collaborative story (1)
- Unforgettable - Speaking assignment
- I was going to... but - Writing assignment
- Role-play: collaborative story (2)