



## Dexway AI English Practice C1.3

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**Sku:** PC488

**Horas:** 15

### OBJETIVOS

This course for advanced learners presents more challenging aspects of the English language, with content at the C1.3 level of the CEFR.

By covering the grammar and vocabulary needed to talk about language and express opinions about art and culture the course gives learners the opportunity to start using the language straight away.

Learners will also see vocabulary related to food, some popular neologisms and idioms as well as revise talking about adapting to new situations using *be* and *get used to*.

Learners participate in role-play and conversation activities which encourage them to use the language spontaneously and meaningfully.

The writing and speaking assignments that follow offer the chance to use the language in a range of situations.

The student needs to follow the instructions to create short written and spoken texts which allow them to reuse the new language independently.

### CONTENIDOS

#### Unit 1

Role-play: Alternatives

This role-plays reviews both homographs and conditional structures.

Conversation class: Did it break?

This conversation class provides practice distinguishing between and using homophones. Students and teacher have a discussion about various topics which are related to the target language.

Let's speculate! - Speaking assignment

In this lesson learners speculate on some hypothetical scenarios and their potential consequences using a variety of conditionals.

Creative writing - Writing assignment

In this lesson learners write a short story or narrative piece that deliberately incorporates homophones.

## **Unit 2**

Role-play: Make it passive quiz

This role-play challenges the learner to transform active sentences to passive whilst recycling vocabulary.

Conversation class: Food for thought

This conversation class provides practice talking about food and cooking.

Students and teacher have a discussion about a range of aspects associated with preparing and eating food.

My signature dish - Speaking assignment

In this lesson learners describe a dish they love to cook or eat, or talk about a special meal they had.

Active & passive voice transformations - Writing assignment

In this lesson learners read an article and transform at least 10 sentences from active to passive and vice versa while maintaining coherence and a natural writing flow.

## **Unit 3**

Role-play: American visitor

This role-play reviews the difference between British and American English.

Conversation class: Culture shock

This conversation class gives the learner the chance to talk about their culture and traditions.

A UK to US vocabulary survival guide - Speaking assignment

This assignment encourages the learner to record a voice note giving a friend practical advice about key differences between British and American English.

### Discovering the heart of a culture - Writing assignment

This assignment encourages the learner to write a detailed blog post offering advice on how to adapt to a new culture when travelling.

## Unit 4

### Role-play: He said he'd seen a ghost

This role-play focuses on reported speech in the context of the paranormal.

### Conversation class: He refused to tell me

This conversation class takes a look at the language used to report what someone says. Students and teacher have a discussion about the images and situations they show.

### Whispers & words - Speaking assignment

In this lesson learners report an interesting conversation they overheard in a public place using reported speech and a range of reporting verbs.

### Transformations - Writing assignment

In this lesson learners rewrite some sentences using the reporting verbs provided.

### Role-play: Art gallery

This role-play puts the learner in the position of a visitor to an art exhibition. They ask the painter some questions and discuss their attitude to art.

### Conversation class: Art and artists

This conversation class provides the opportunity for spontaneous practice talking about art and giving opinions.

### My artistic streak - Speaking assignment

This task encourages the learner to talk about their attitude to art and use some of the vocabulary covered.

### Write sentences - Writing assignment

This task gives learners the opportunity to use the target vocabulary to write their own sentences about art.

## Unit 6

Role-play: Shopping

This role-play gives learners the opportunity to use a range of questions about shopping.

Conversation class: I was wondering...

This conversation class encourages the learner to ask and answer indirect questions.

Are you a fashion victim? - Speaking assignment

This task requires the learner to talk about their attitude to clothes and fashion.

Fast fashion - Writing assignment

This task requires the learner to write about their attitude to fashion and clothes in general.

## **Unit 7**

Role-play: How are you settling in?

This role-play provides practice in using the typical language to talk about making adjustments to routines or ways of living.

Conversation class: We're getting used to it

This conversation class provides practice talking about becoming accustomed to something new.

Students and teacher have a discussion about various topics to review the correct use of the target language.

Life changes - Speaking assignment

This assignment gives learners the opportunity to use the language of adaptation to talk about their own experiences.

A new start - Writing assignment

This task encourages the learner to use the language from the unit creatively.

## **Unit 8**

Role-play: At a Jeweller's

This role-play requires the learner to hold a conversation in a jewellery shop and use some common idiomatic expressions.

Conversation class: Break a leg!

This conversation class provides practice using idiomatic expressions.

Students and teacher have a discussion about various topics related to the idioms being

reviewed.

Trendy granny - Speaking assignment

This task encourages the learner to use some of the new words from the unit.

Email to a friend - Writing assignment

This task requires the learner to write to a friend and use some idiomatic expressions in context.